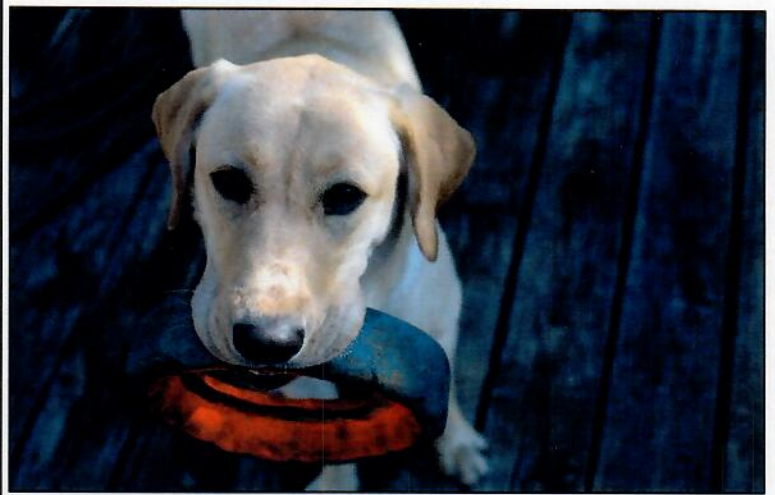


Build a structure that is 12 inches long.



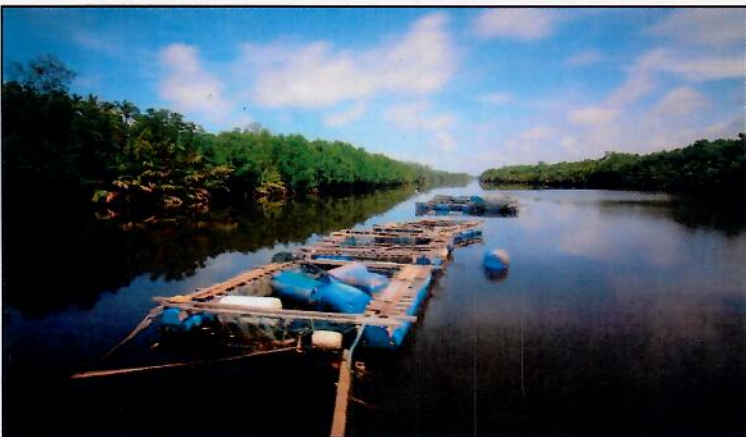
Design a new dog toy. It must have 2 uses.



Design a small castle for a knight.



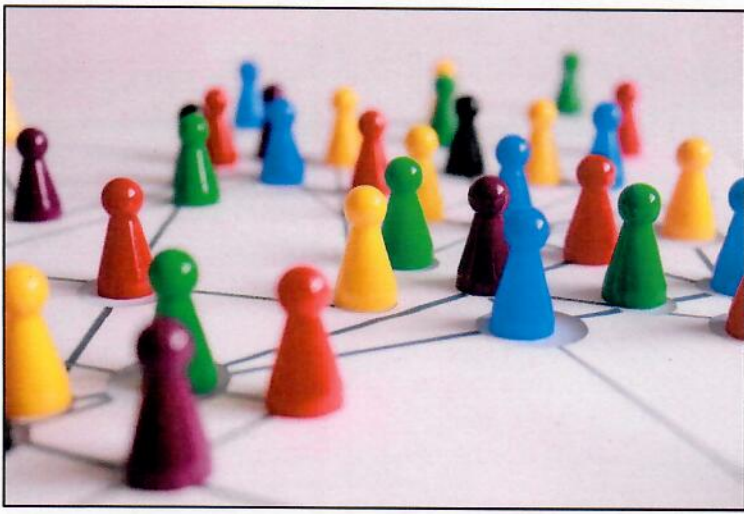
Create a tool to use when gardening. Must have 2 uses.



Design a raft to float down a river.



Build a structure that can hold a stapler.



Create a simple game using popsicle sticks.



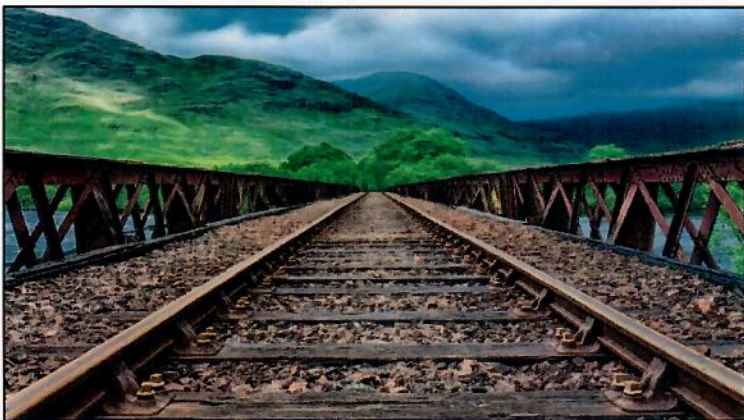
Create a container to hold pencils.



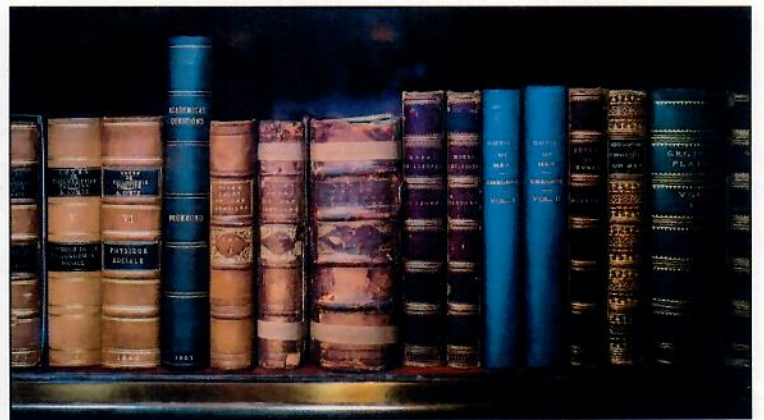
Design a tool to help a spy.



Build an apartment building in a big city.



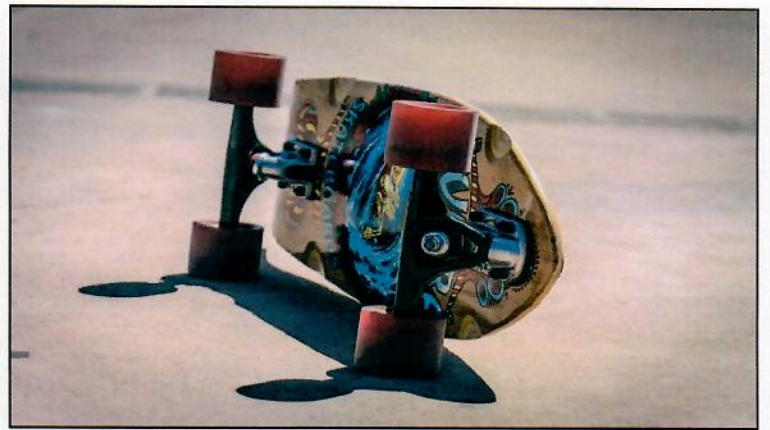
Create train tracks from town to town.



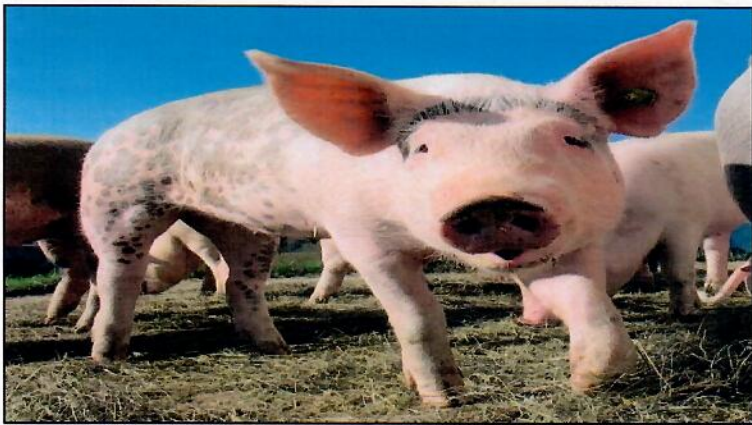
Design a bookshelf for mini books.



Build the highest & sturdiest tower possible.



Create a mini skateboard to travel on.



Design a better stick house for the 3 little pigs.



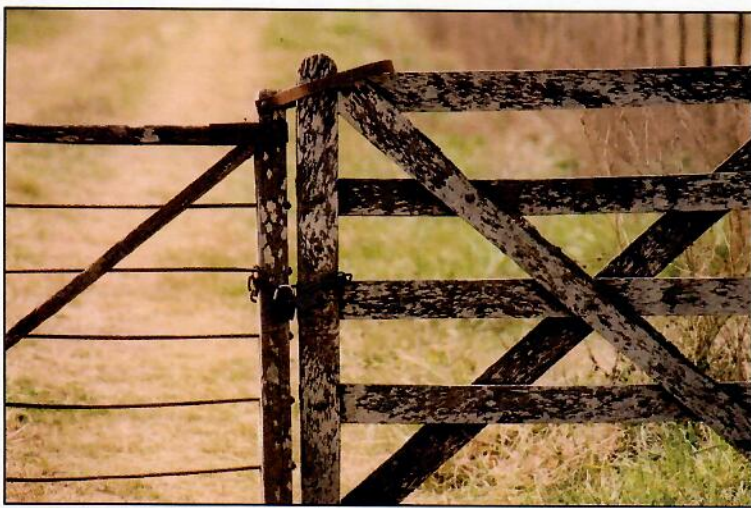
Create an art easel for painting a mini canvas.



Design a container to hold a candle.



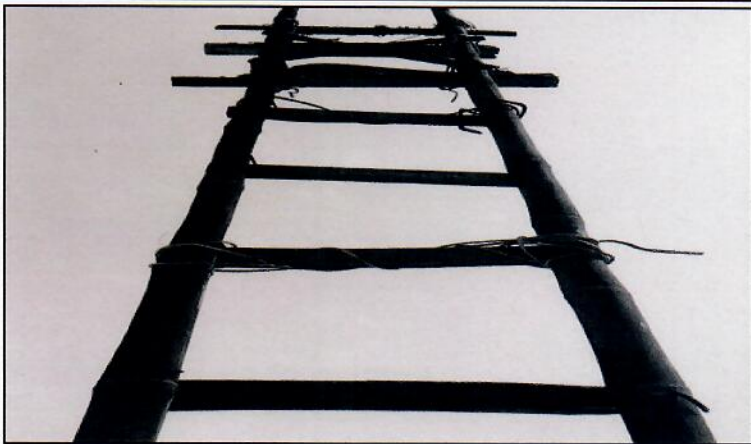
Create an animal with a moveable tail.



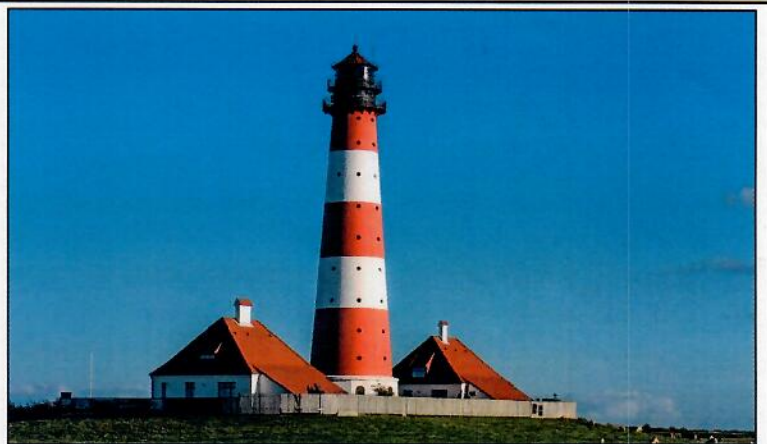
Create a gate that opens and closes.



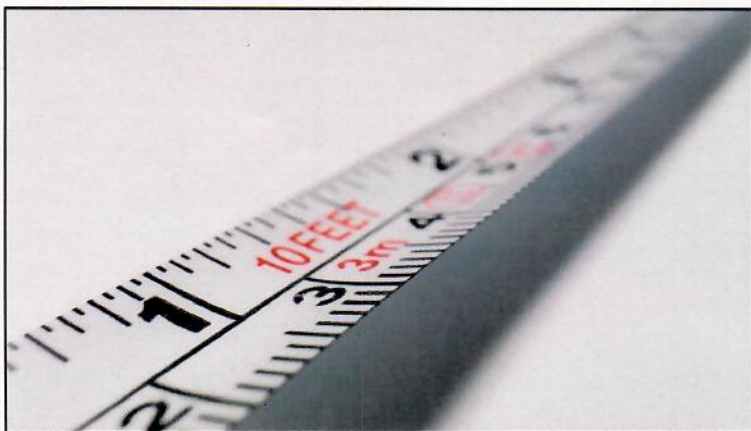
Create a tool to use when cooking. Must have 2 uses.



Create a ladder to get a kitten out of a tree.



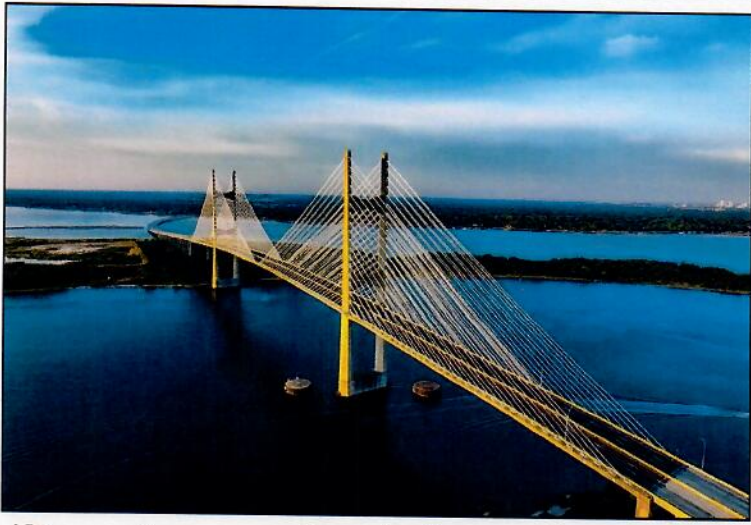
Design a lighthouse to warn sailors at sea.



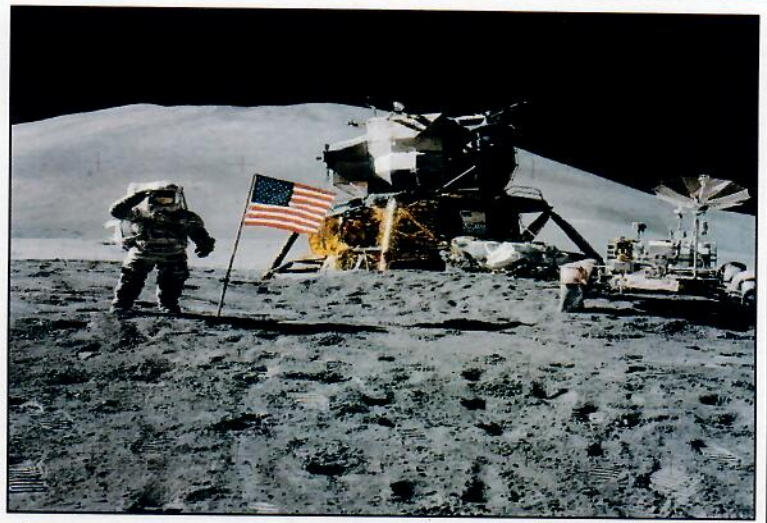
Build a structure that is 6 inches long.



Design a new couch for your living room.



Design a bridge to get to an island.



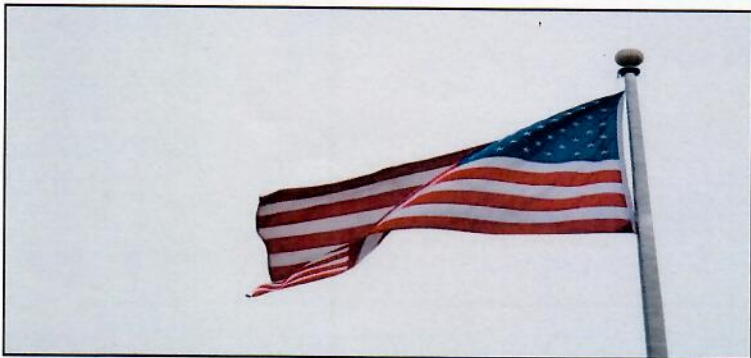
Build a moon rover to explore space.



Create a tool that will make homework easier.



Build a pair of sunglasses to protect your eyes.



Build a flagpole for the front of your school.



Design a jet to travel to another continent.



Create an anchor for the caption of the ship.



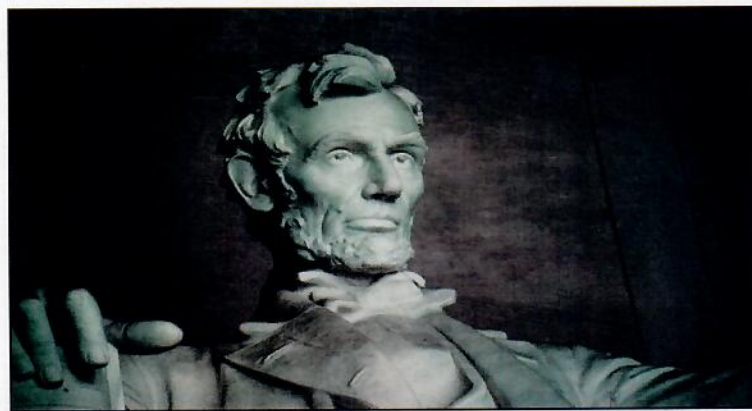
Build a sled to use in the wintertime.



Create a fan that spins to create wind.



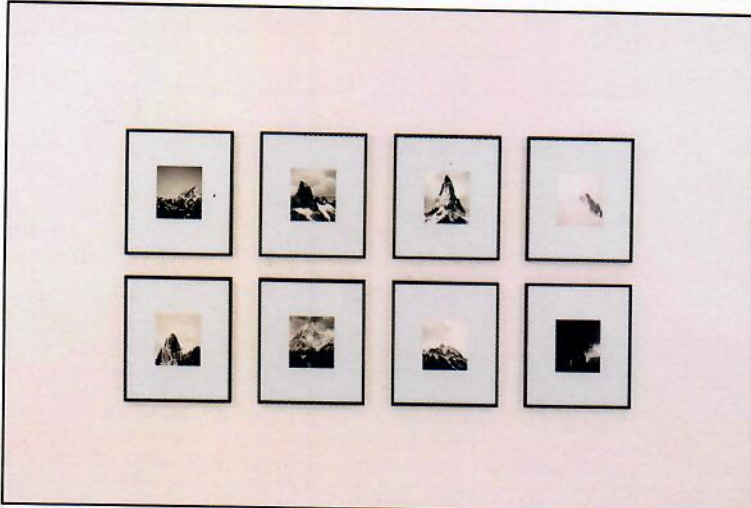
Design a birdhouse to hold a small egg.



Build a tower in honor of someone.



Design a vehicle that can drive, fly, or swim.



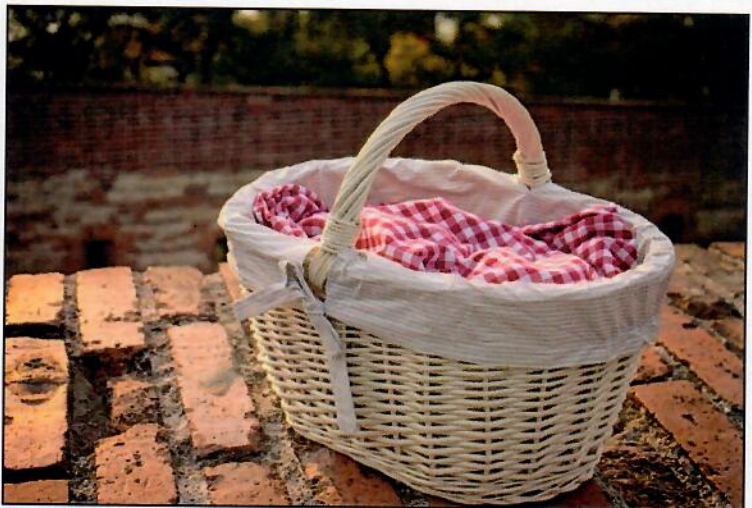
Create a frame for a picture.



Design a piece to go on a playground.



Design a bug trap to hold 3 small bugs.



Create a basket to hold a piece of fruit.



Create a tool to reach something on a tall shelf.



Design a boat house that can float.